AUVA COMPUTER INC. CAM 25-P9, CAM 33-P9, CAM 33-F J-MARK COMPUTER CORPORATION OPTI-495SX 3/486WB SEE-THRU DATA SYSTEMS, LTD. STO 98-5VL

| Processor | 80386DX/CX486DLC/80486SX/80487SX/80486DX/ODP486SX/80486DX2 | | | |
|-------------------|--|--|--|--|
| Processor Speed | 25/33/40/50(internal)/50/66(internal)MHz | | | |
| Chip Set | OPTI | | | |
| Max. Onboard DRAM | 32MB | | | |
| SRAM Cache | 64/128/256KB | | | |
| BIOS | MR | | | |
| Dimensions | 235mm x 220mm | | | |
| I/O Options | VESA local bus slots (3) | | | |
| NPU Options | None | | | |



Continued on next page . . .

AUVA COMPUTER INC. CAM 25-P9, CAM 33-P9, CAM 33-F J-MARK COMPUTER CORPORATION OPTI-495SX 3/486WB SEE-THRU DATA SYSTEMS, LTD. STO 98-5VL

... continued from previous page

| CONNECTIONS | | | | | |
|--|----------|-------------------------------------|----------|--|--|
| Purpose | Location | Purpose | Location | | |
| External battery | J1 | Turbo LED | JP32 | | |
| Power LED & keylock | J19 | Reset switch | RST | | |
| Speaker | J20 | 32-bit VESA Local bus slots (Slave) | S2 & S3 | | |
| Turbo switchJP3132-bit VESA Local bus slots (Master)S2 & S3 | | | | | |
| Note: VESA Local bus slot S1 should only be used for a VGA video card. | | | | | |

| USER CONFIGURABLE SETTINGS | | | | | |
|--|--------|-------------------|--|--|--|
| Function | Jumper | Position | | | |
| í CMOS memory normal operation | JP1 | pins 2 & 3 closed | | | |
| CMOS memory clear | JP1 | pins 1 & 2 closed | | | |
| í Factory configured - do not alter | JP2 | open | | | |
| Bus clock speed select iOSC/4 | JP3 | closed | | | |
| Bus clock speed select iOSC/5 | JP3 | open | | | |
| í Monitor type select color | JP4 | closed | | | |
| Monitor type select monochrome | JP4 | open | | | |
| í Factory configured - do not alter | JP16 | open | | | |
| 80486 PQFP enabled | JP17 | open | | | |
| 80486 PQFP disabled | JP17 | closed | | | |
| 80386 PQFP enabled | JP18 | open | | | |
| 80386 PQFP disabled | JP18 | closed | | | |
| í VESA bus speed select \leq 33MHz | JP22 | open | | | |
| VESA bus speed select > 33MHz | JP22 | closed | | | |
| í VESA bus wait states select 0 (CPU \leq 33MHz) | JP26 | open | | | |
| VESA bus wait state select 1 (CPU > 33MHz) | JP26 | closed | | | |

| DRAM CONFIGURATION | | | | | |
|--------------------|--------------|--------------|--|--|--|
| Size | Bank 0 | Bank 1 | | | |
| 1MB | (4) 256K x 9 | NONE | | | |
| 2MB | (4) 256K x 9 | (4) 256K x 9 | | | |
| 4MB | (4) 1M x 9 | NONE | | | |
| 5MB | (4) 256K x 9 | (4) 1M x 9 | | | |
| 8MB | (4) 1M x 9 | (4) 1M x 9 | | | |
| 16MB | (4) 4M x 9 | NONE | | | |
| 20MB | (4) 1M x 9 | (4) 4M x 9 | | | |
| 32MB | (4) 4M x 9 | (4) 4M x 9 | | | |

Continued on next page . . .

AUVA COMPUTER INC.

CAM 25-P9, CAM 33-P9, CAM 33-F J-MARK COMPUTER CORPORATION OPTI-495SX 3/486WB SEE-THRU DATA SYSTEMS, LTD. STO 98-5VL

... continued from previous page

| | | SRAM CONFIGURATION | I | |
|-------|-------------|--------------------|-------------|------------|
| Size | Cache | Location | TAG(U39) | TAG(U40) |
| 64KB | (8) 8K x 8 | Banks 0 & 1 | (1) 8K x 8 | NONE |
| 128KB | (4) 32K x 8 | Bank 0 | (1) 8K x 8 | NONE |
| 256KB | (8) 32K x 8 | Banks 0 & 1 | (1) 32K x 8 | NONE |
| 256KB | (8) 32K x 8 | Banks 0 & 1 | (1) 8K x 8 | (1) 8K x 8 |

| SRAM JUMPER CONFIGURATION | | | | |
|---------------------------|-------------------|--------|--------|--------|
| Size | JP10 | JP11 | JP13 | JP15 |
| 64KB | pins 2 & 3 closed | open | open | open |
| 128KB | pins 1 & 2 closed | closed | closed | open |
| 256KB | pins 2 & 3 closed | closed | closed | closed |

| CPU CONFIGURATION | | | | | | | | | |
|---|-----|--------|--------|--------|--------|--------|------|--------|------|
| CPU | JP5 | JP6 | JP7 | JP12 | JP30 | JP34 | JP35 | JP36 | JP37 |
| 80386DX | 2&3 | open | open | open | closed | open | N/A | N/A | N/A |
| CX486DLC | 2&3 | closed | closed | open | closed | open | N/A | N/A | N/A |
| 80486SX | 1&2 | open | open | closed | open | closed | open | open | 2&3 |
| 80487SX | 1&2 | open | open | closed | open | closed | 2&3 | closed | 1&2 |
| 80486DX | 1&2 | open | open | closed | open | closed | 1&2 | closed | 1&2 |
| ODP487SX | 1&2 | open | open | closed | open | closed | 2&3 | closed | 1&2 |
| 80486DX2 | 1&2 | open | open | closed | open | closed | 1&2 | closed | 1&2 |
| Note: Pins designated should be in the closed position. | | | | | | | | | |

| CLOCK SPEED SELECT | | | | | |
|--------------------|-------------------|--------|--------|-------------------|--|
| Speed | JP25 | JP28 | JP29 | JP33 | |
| 25MHz | pins 1 & 2 closed | closed | open | pins 1 & 2 closed | |
| 33MHz(386/486DLC) | pins 2 & 3 closed | closed | open | pins 1 & 2 closed | |
| 33MHz(486) | pins 1 & 2 closed | open | closed | pins 1 & 2 closed | |
| 40MHz(486) | pins 1 & 2 closed | open | open | pins 1 & 2 closed | |
| 40MHz(386/486DLC) | pins 2 & 3 closed | open | closed | pins 1 & 2 closed | |
| 50iMHz | pins 2 & 3 closed | closed | open | pins 2 & 3 closed | |
| 50MHz | pins 1 & 2 closed | closed | open | pins 1 & 2 closed | |
| 66iMHz | pins 2 & 3 closed | open | closed | pins 2 & 3 closed | |

Continued on next page . . .

AUVA COMPUTER INC. CAM 25-P9, CAM 33-P9, CAM 33-F J-MARK COMPUTER CORPORATION OPTI-495SX 3/486WB SEE-THRU DATA SYSTEMS, LTD. STO 98-5VL

... continued from previous page

| VESA SLOT (S2 & S3) MASTER/SLAVE CONFIGURATION | | | | | | |
|--|--------------------------------|-------------------|--|--|--|--|
| Jumper | Jumper Master/Slave Slave only | | | | | |
| JP8 | open | closed | | | | |
| JP9 | open | closed | | | | |
| JP14 | open | closed | | | | |
| JP19 | open | closed | | | | |
| JP21 | open | closed | | | | |
| JP23 | pins 1 & 2 closed | pins 2 & 3 closed | | | | |
| JP24 | open | closed | | | | |
| JP27 pins 1 & 2 closed pins 2 & 3 closed | | | | | | |
| U29 (PAL socket) Installed N/A | | N/A | | | | |
| U38 (PAL socket) | U38 (PAL socket) Installed N/A | | | | | |
| Note: When the Master/Slave setting is used slots S2 & S3 can use Bus-master cards or slave cards. | | | | | | |
| When the Slave only setting is used non-Bus-master cards can be used. | | | | | | |